
TLC

Lakeshore Legends Market



Market Square

As you journey closer to the final showdown, the path winds through a bustling market square. At the heart of the commotion, a rickety wagon with colorful banners and glowing lanterns beckons. The air is thick with the scent of roasted chestnuts, exotic spices, and a faint tinge of adventure.

A jovial merchant, cloaked in mismatched fabrics and jingling with trinkets, hops down from the wagon and waves. "Heroes! Step right up to the Market Wagon of Wonders, where treasures abound and bargains await!"

The wagon creaks open, revealing a dazzling array of magical artifacts, weapons, potions, and peculiar odds and ends. "Today's deals are sweeter than dragon's honey! But choose wisely—your coins and cunning will dėtermine your fate!"

Instructions for Players:

- **Spend your hard-earned gold to purchase items.**
- **Use the provided coupons to slash prices and snag the best deals.**
- **Some items might seem ordinary, but could prove priceless in the battles to come.**

Tactical Map



Effect: Provides a +2 to damage rolls for one Quest for each group member.
Type: Item
Use: Semi-Permanent (Use for one Quest only)

$40

Phoenix Feather



Effect: Revives any fallen player and gives them 5 HP.
Type: Special Item
Use: One-time-use
1X USE

$40

Fortune Token



Effect: Allows the group to take an extra action (heal, strike, or card activation)
Type: Item
Use: One-time-use
1X USE

$40

Echoing Horn



Effect: Enables the player to summon an additional ally during a strike move. This allows the player to request support from another group to join the attack, in addition to the action they have already taken.
Type: Special Item
Use: One-time-use
1X USE

$30

Defender's Shield



Effect: Reduces incoming damage by 2 for all group members.
Type: Item
Use: One-time-use
1X USE

$25

Stamina Helm



Effect: Allows the player to recover an additional 1 HP on a heal roll.
Type: Special Relic
Use: Permanent - Active

$40

Amulet of Insight



Effect: Grants +2 to Wisdom rolls.
Type: Relic
Use: Permanent - Active

$25

Pendant of Knowledge



Effect: Grants +2 to Intelligence rolls.
Type: Relic
Use: Permanent - Active

$30

Ring of Resilience



Effect: Provides +2 to all Constitution rolls.
Type: Relic
Use: Permanent - Active

$30

Belt of Strength



Effect: Provides +2 to Strength rolls.
Type: Relic
Use: Permanent - Active

$30

Bracelet of Agility



Effect: Provides +2 to Dexterity rolls.
Type: Relic
Use: Permanent - Active

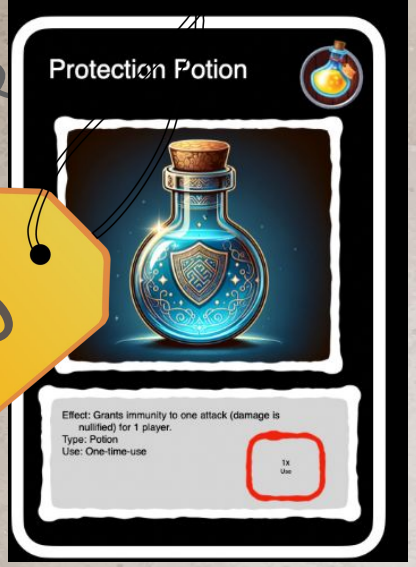
$30

Talisman of Courage



Effect: Reduces fear effects and grants +2 to all Charisma rolls.
Type: Relic
Use: Permanent - Active

$30


Protection Potion
Effect: Grants immunity to one attack (damage is nullified) for 1 player.
Type: Potion
Use: One-time-use
1x Use

$10


Alchemist's Brew
Effect: Doubles the effect of any one card played during the battle.
Type: Special Potion
Use: One-time-use
1x Use

$15


Giant's Brew
Effect: Grants +5 damage to strike for the next turn for 1 player.
Type: Special Potion
Use: One-time-use
1x Use

$25


Shadow Veil
Effect: Provides invisibility for one turn for all group members and all are immune from attack in that turn..
Type: Special Potion
Use: One-time-use
1x Use

$25

Healing Elixir



EFFECT: Restores 3 HP for one (1) player.
TYPE: Potion
USE: One-time-use

1X USE

$10

Vision Potion



EFFECT: Grants +2 to any single roll (heal or strike) for the next turn for all group members.
TYPE: Potion
USE: One-time-use

1X USE

$15

Endurance Elixir



EFFECT: Reduces damage by 1 for the next attack for all group members
TYPE: Potion
USE: One-time-use

1X USE

$10

Strength Potion



EFFECT: Grants +3 damage to strikes for the next turn for each group member.
TYPE: Potion
USE: One-time-use

1X USE

$15

Focus Brew



EFFECT: Allows 1 player to re-roll a dice roll once during the turn.
TYPE: Potion
USE: One-time-use

1X USE

$10

Speed Serum



EFFECT: You may activate 3 cards the next time you choose "Activate a Card"
TYPE: Potion
USE: One-time-use

1X USE

$10

What to do:

01

Spend

You spent $120 on the coolest items of all time!

Tell us what you bought and break down the cost of the items.

You can buy as many cards as you want as long as you are in budget (less than 120).

You can NOT buy multiples of the same card (Need to be all different)

02

Coupon

Use the coupons provided to you to save the most amount of money possible.

You may apply your coupons in any order!

Apply your 1st coupon to the total
For example -$50 coupon
120-50 = 70

Apply the 2nd coupon(20% off) to the NEW total.
70 x 0.2 = 14
70-14 = 56

56 will be NEW total for Coupon 3 etc.

03

Re-sell

Re-sell your item. Your goal is to try and make money back.

Select a resale amount over 100% to markup your item on: "village market place"

Calculate your profit!

Create an Ad to post the item you are up-selling!

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04

Chance Card

Select a chance card and determine your earnings and losses based on the card